

Flowerpot Game

Contents:

24 stalk cards, 6 flower cards, 6 plant pot cards, 1 compost heap card, 1 colour spot dice

Object

To grow the plant with the most leaves.

To play

- Place the compost heap card in the middle of the table and spread all the cards with the colour spots on, spot side up, around the compost heap. (If there are less than six players the number of flower cards in play can be reduced, to make the game easier. The number of flower cards must be equal to or more than the number of players).
- Each player chooses a plant pot and any remaining pots are put aside.
- The youngest player starts by rolling the dice and choosing a card with a matching colour spot.
- If the card is a stalk card they add the card to their pot and begin to grow their plant.
- If the card is a flower card AND the player does not have a stalk card already, the flower is returned to the table, spot side up and the player awaits their next turn.
- Play passes to the next player and continues with each player trying to make a tall plant with lots of leaves.
- If a player picks up a flower card and they already have one or more stalks, the flower is added to their plant. This player cannot grow their plant any taller during this game. If the player picks up a stalk card on any of their next turns they should add it to the compost heap. If the player picks up a flower card they can add it to another players stalk, to prevent them growing their plant any taller.
- Play ends when everyone has a flower on their plant.
- Players then count the leaves on their plant.

The winner

The winner is the player with the most leaves on their plant at the end of the game.



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