

Follow that Car!

Contents: 36 vehicle cards, 1 roundabout card, 3 roadblock cards (police car, flood, roadworks).

Setting up

- Shuffle all the cards and deal five, face up, to each player. Place the remaining cards, face down, in a central pile on the table in reach of all the players.
- Remove the top card from the pile and place it, face up, in the centre of the table. This is the '**start**' card. If the top card is a roundabout or roadblock card return it, face down, to the bottom of the central pile and take the next card.

Object

To be the first to play all of your cards by matching either the type or colour of the vehicles to build the road.

To play

- Take it in turns to see if you have a card which matches either the colour or type of a vehicle at any available road opening. If you have a card which matches, place it next to the matching vehicle card on the table to build the road. Play then passes on.
- When adding cards to a road opening vehicles must not face each other.
- If you don't have a card which matches either the colour or type of vehicle at any road opening, take a card from the central pile. Play then passes on.
- If you have the roundabout card this can be placed at any road opening. You can then play another card of your choice directly after it. Play then passes on.
- If you have one of the roadblock cards (police car, flood or roadworks) you can place this at any road opening and block the road. Play then passes on.

The winner

- The winner is the first person to play all of their cards or, if no players can finish, the player with the fewest cards at the end of the game.



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Wymondham, Norfolk, NR18 9SB, England
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