

Traffic Jam

Object

To completely block all the roads and cause a traffic jam.

Type of cards:

1. A vehicle on a road e.g., motorbike, car, fire engine etc. The road may have one or two road junctions leading off it.
2. Traffic jam cards e.g., cows, roadworks, fallen tree, flood etc. You can use these cards to block a road and prevent any further traffic using the road.
3. Police car cards - these can be used in two ways: i) as a Traffic jam card or ii) they can be placed over the top of a Traffic jam card to open the road again.
4. Roundabout card - placed in the centre, at the start of the game.

To play

- The roundabout card is placed in the centre of the table and then each player is dealt four cards each. The rest of the cards are placed in a pile face downwards on the table. The youngest player then begins by placing one of their cards next to one of the roads on the roundabout, to form a continuous road. All vehicles must travel in the same direction along any road.
- Play continues in a clockwise direction. If a Traffic jam card is used to block a road then the player must shout "traffic jam" to make sure everyone knows there is a hold up.
- When a player has only two cards left in their hand, they should collect two more cards (if possible) from the central pile.
- No roads may cross or overlap any other road.
- If a card is placed which blocks the last remaining open road, the play continues until all players have had one more go, so that each player has the opportunity to re-open a road by using a Police car card.

The winner

The winner is the player who has successfully blocked the last remaining open road. If all the cards have been used and one or more roads remain open, then the game is declared a draw.



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Ref: FG18 Made in England
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