



Build a Beetle

Contents:

4 nine-piece beetles, 1 spinner board, 1 two-part spinner (separate the plastic arrow from the base and attach to the spinner board)

Setting up

- Place the beetle pieces, number side up, in the middle of the table.

How to play

- Players take turns to spin the spinner. To start building a beetle they must spin a 6 or play passes to the next player.
- On spinning a 6 players can choose any available coloured body and place it, picture side up, in front of them. Play then passes to the next player.
- Players take turns to collect their beetle's matching coloured head, antennae, arms and legs by matching the numbers on the spinner to the numbers on the back of the beetle pieces.
- Beetle pieces can be collected in any order except for the beetle's antennae (4), which can only be collected after the head (5).
- The winner is the first player to **Build a Beetle**.

Quick play (for younger players)

- All players choose a coloured body (6).
- Play continues as 'How to Play' but if a player spins a 6 they can choose any matching coloured piece from the table.