



Astronauts and Crosses

Contents:

5 astronaut cards, 5 alien cards, 1 four-piece playing board, 5 shooting stars

Setting up

- Piece together the playing board.
- Choose whether you would like to be astronauts or aliens and place the cards in front of you.

How to play

- In each round take it in turns to place one of your cards in a square on the playing board.
- Play continues until one player has made a line of three astronauts or aliens. A line of three can be **horizontal, vertical** or **diagonal**.
- The winner of each round takes a shooting star as a reward. Some rounds may end with no player creating a line of three. In the event of a draw, play the round again.
- Continue playing until there are no more shooting stars.
- The winner is the player with the most shooting stars.