

Dino Snap

Contents:

32 cards

Setting up

Shuffle the cards and deal them to all players in face down piles.

Object

To be the player with all the cards at the end of the game.

To play

- The youngest player starts.
- Players take it in turns to turn over the top card from their pile placing it, face up, in a separate pile in front of them.
- If a player spots two top cards that match, they shout 'Dino Snap!' and collect both piles of cards, adding them to the bottom of their own face down pile. The player then turns over the top card of their pile, creating a new face up pile, and play continues.
- If a player turns over a T-Rex card, the first player to **ROAR** takes the face up pile of cards from a player of their choice.
- If a player runs out of cards in their face down pile, they turn over their pile of face up cards and continue to play.
- If a player runs out of all cards, they are out of the game.
- Play continues until one player has collected all the cards.

The winner

The winner is the player to collect all of the cards.



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