GB Jungle Snakes and Ladders

Contents:

1 jigged playing board, 4 3D character playing pieces, 1 dice

Setting up

- Piece together the jungle snakes and ladders board and place it in the centre of the table.
- Insert the character playing pieces into the matching coloured bases.
- Each player chooses a character and places it on the 'start' space.

Object

To avoid the snakes and be the first to reach the 'finish' space.

To play

- The youngest player starts by rolling the dice and moving their character the number of spaces shown.
- If you land on a square at the **bottom of a ladder**, move your character **up** to the top of the ladder. Play passes to the next player.
- If you land on a square that contains the **head of a snake**, move your character **down** to the bottom of the snake's tail. Play passes to the next player.
- For all other squares, your character remains where it lands. Play passes to the next player.
- The game ends when a player reaches the 'finish' square. Players do not need to roll the exact number to finish.

The winner

The winner is the first player to reach the 'finish' space.



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