

BLUEY DANCE MODE GAME

CONTENTS

- 27 Cards
- 1 2-Piece Dance Mode Board
- 1 Spinner

OBJECT OF THE GAME

Collect the most cards and add the 4 Dance Mode cards to the board.

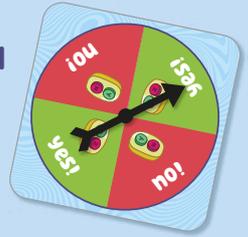
SET UP

Spread the cards on the table, picture-side down.

TIP!
Get ready to dance!
Play your favourite music while you play the game!



Assemble the Dance Mode board and put it, along with the spinner, in the centre of the table.



1 TO START

The youngest player goes first. Draw a card from the table.



2 IS IT AN ACTION CARD?

If it's an action card (a card showing a word), act out the action (do your best!), then put the card, picture-side up, in front of you. Play passes to the next player.



3 IS IT A SPIN CARD?

If you turn over a spin card, spin the spinner and discover what to do next!



yes!

If you spin YES, keep the spin card and turn over another card.

NO!

If you spin NO, remove the spin card from the game, and play passes to the next player.



4 IS IT A DANCE MODE CARD?

If you turn over a Dance Mode card, everyone gets up and dances! Add that card to the Dance Mode board to begin to create the picture (in any order).



5 THE WINNER

Once the Dance Mode board is complete, the player with the most cards in front of them is the winner and earns a round of applause from the other players!



NOTE:

If more than one player has the same amount of cards, they are both winners!



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