GB Animal Families

Contents:

30 animal cards (10 families), 2 wild cards

Setting up

- Shuffle the cards and spread them out, animal side down, in the centre of the table.
- For a more basic version of the game remove two sets of families and the wild cards.

To play

- Take it in turns to pick up two cards from the centre.
- If the two cards are from the same family you may keep them but if they are different, show all players and return them face down to the centre of the table.
- If one of the cards you turn over matches a pair you have already collected, add that card to complete the family, returning the other card face down to the table.
- If a wild card is picked up, take a complete animal family from another player.
- The wild card is then taken out of the game.
- Continue to pick and and put down cards, two at a time, until all families of three have been collected.

The winner

The winner is the player with the most sets of complete animal families.



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