

Build a Beetle

Contents:

4 nine-piece beetles, 1 spinner board, 1 two part spinner (separate plastic arrow from base and attach to spinner board)

Setting up

- Place the beetle pieces, number side up, in the middle of the table.

To play

- Take it in turns to spin the spinner. To start building your beetle, you must spin a 6 or play passes to the next player.
- On spinning a 6, you can choose any available coloured body and place it in front of you. Play then passes to the next player.
- Players take turns to collect their beetle's matching coloured head, antennae, arms and legs by matching the numbers on the spinner to the number on the back of the beetle pieces.
- Beetle pieces can be collected in any order, except for the beetle's antennae (4), which is collected after the head (5).

The winner

The winner is the first player to **Build a Beetle**.

Quick play (For younger players)

- All players choose a coloured body (6).
- Play continues as above, but if a player spins a 6 they can choose any matching coloured pieces from the table.



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