

Contents:

4 nine-piece beetles1 spinner board1 two-part spinner (separate plastic arrow from base and attach to spinner board)

Setting up

Place the beetle pieces, number side up, in the middle of the table.

How to play

- Take it in turns to spin the spinner. To start building your beetle you must spin a 6 or play passes to the next player.
- On spinning a 6 you can choose any available coloured body and place it, picture side up, in front of you. Play then passes to the next player.
- Players take turns to collect their beetle's matching coloured head, antennae, arms and legs by matching the numbers on the spinner to the numbers on the back of the beetle pieces.
- Beetle pieces can be collected in any order except for the beetle's antennae (4), which is collected after the head (5).
- The winner is the first player to Build a Beetle.

Quick play (For younger players)

- All players choose a coloured body (6).
- Play continues as '**How to play**' but if a player spins a 6 they can choose any matching coloured piece from the table.



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