

Contents:

40 circular 'doodlebug' character cards and 1 'wild card' which counts as any colour, or character.

Object:

The object of the game is to be the first to discard all your 'doodlebug' cards. Players can match either the colour of the card or the 'doodlebug' character.

To play:

(For 2-5 players)

- Each player is dealt five cards which are spread out, face up, in front of them.
- The remaining cards are placed face down in a pile on the table.
- The top card from this pile is turned over and placed face up next to the pile.
- The youngest player begins. If they have a doodlebug card that matches either the shape or colour of the central card, they may place their card on top of it. If they do not have a card they can match, they pick up the top card from the face down pile on the table and add it to their cards.
- A wild card can be used at any time during the game. If a player wants to use it, they say which colour, or character they want the card to represent while placing the wild card, on the face up cards.
- If the cards in the central pile run out, the face up cards are shuffled and placed face down, turning over the top card and placing it next to the new pile.

The winner:

The winner is the first player to play all of their cards.



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