

Contents:

1 jigged playing board, 1 Goldilocks character card, 4 Three Bears character cards, 5 plastic character stands, 1 dice, 1 spinner (for the 2 player game), 8 honey pot discs, 1 door card, 3 room cards

Setting up

- · Assemble the playing board.
- Slot the Goldilocks character card and each of the Three Bears character cards into a plastic character stand.
- Each player chooses one of the Three Bears character cards as their playing piece and places it on the arrow at the start of the brown path.
- Place the Goldilocks character card on the arrow at the start of the green path.
- Shuffle the honey pot discs and place one on each of the honey pot spaces, with the honey pot face up. Place the extra discs to one side.
- Place the door card on the matching door image on the game board (with the image of the closed door uppermost).
- Place the room cards over the corresponding rooms on the game board (with the green circles uppermost).

Object

To be the first player to reach the Three Bears' house.

To play (2 Player Game)

- The youngest player begins by rolling the dice.
- If the dice lands on a 1, 2, or 3 the player moves their Three Bears the corresponding number of spaces along the brown path.
- If the dice lands on Goldilocks, then the player spins the spinner and moves Goldilocks the number of spaces indicated, along the green path.
- If the Three Bears or Goldilocks land on a honey pot disc, it is turned over and the instructions must be followed ("-" means go back, "+" means move forward, mud means stay where you are until your next turn and start means go back to the start of that character's path). The honey pot disc is then placed out of play.
- If at any point in the game, a player shares a space with Goldilocks, that
 player must return to the start space at the beginning of the Three Bears'
 route (Goldilocks stays where she is).
- · Play then passes to the next player.

The winner

The Three Bears must land on the door and turn it over to win. Goldilocks makes her way through the house turning over the room cards as she lands on them to reveal the mess. She wins when she reaches the bedroom and turns over that card.

3/4 Player Game

The game is played the same way as the two player game except that when a Goldilocks is rolled on the dice, Goldilocks moves **one** space only along the green route. (The spinner is not used for this game).



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