

Contents:

20 jelly cards, 20 bowl cards, 4 jelly elephant cards and 6 push-together image cards.

Object

To be the player with the most jellies in their bowls at the end of the game.

To play

- Shuffle the cards and place them face downwards in a pile in the middle of the table.
- The youngest player begins by taking a card from the top of the pile.
- If the player has picked a bowl card, in a colour they do not have, they place it in front of them. Otherwise the card is placed face upward on the discard pile in the middle of the table.
- If the player has picked a jelly card, the player matches
 the jelly to one of their empty bowls, that is the same
 colour as the jelly. If the player does not have a matching
 empty bowl, the jelly is returned to the discard pile, face
 upwards.
- If the player picks up a Jelly Elephant card, the player chooses a jelly from one of their bowls and places it in the discard pile, with the jelly elephant covering it.
- If the player picks a card, which is part of the 6-part picture puzzle, the player lays the card to the side of the table.
- Play then passes to the next player.
- On their turn, each player can choose to pick up from the main pile or pick up the top card from the discard pile.
- Play continues until the picture of the Jelly Elephant eating jellies is complete.

The winner

The winner is the player with the most jellies in their bowls. In the event of a draw, the player with the most jellies in their bowls and the most empty bowls is the winner.



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Not suitable for children under 36 months due to
potential small parts.