



Quack Quack

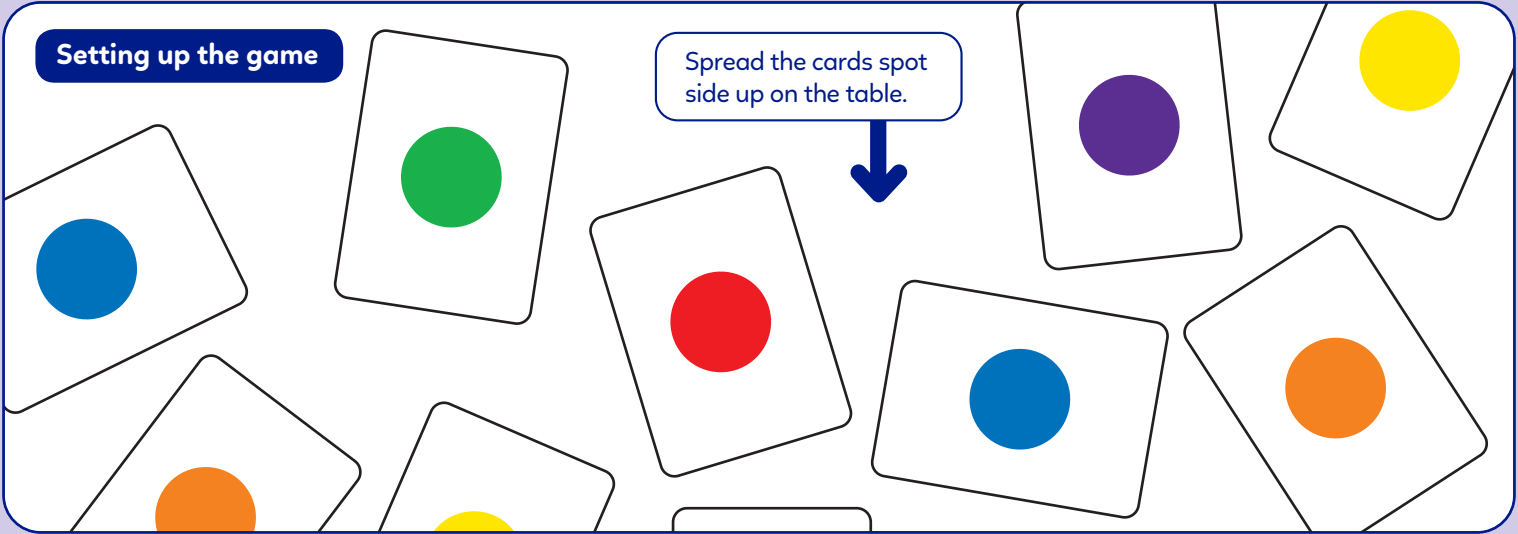
Roll the dice, match the coloured spots and make the noise of the animal you think might be hiding underneath in this fun memory game!

Contents

- 30 animal cards
- 1 colour spot dice
- 1 dice shaker

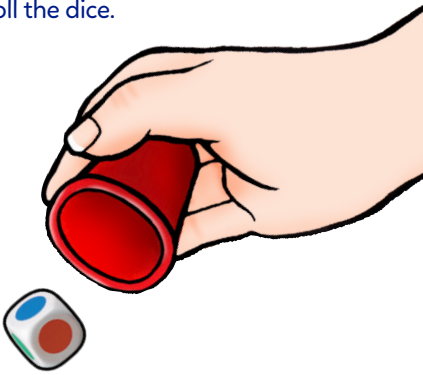
Setting up the game

Spread the cards spot side up on the table.



1 Roll the dice

The youngest player starts.
Roll the dice.



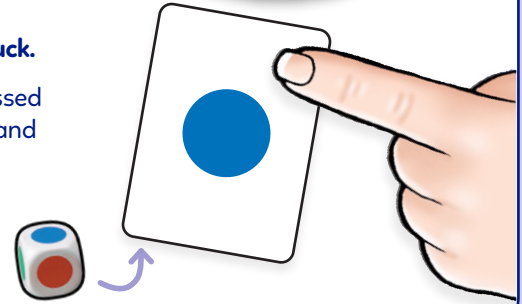
2 Match the colour and make a noise!

Choose a card with a matching colour spot.
Before turning the card over, guess which animal is hiding underneath by making the appropriate animal noise
e.g. "quack quack" if you think it is a duck.

Turn the card over and if you have guessed correctly, place the card in front of you and take another turn.

If you have guessed incorrectly return the card face down to the table.
Play passes to the next player.

quack quack!



3 Wild card

Some cards show **all** of the animals.
If the player makes the noise of **any** of these animals, they place the card in front of them.

Play continues until all the cards have been taken.



4 The winner!

The winner is the player with the most cards at the end of the game!

