

Contents: 24 cards, 1 spinner

Object

To collect the most biscuit bones.

To play

- Spread all the cards, with the dogs facing upwards, on the table.
- The youngest player starts by spinning the spinner and choosing a dog that has the same number of spots on its back as the number on the spinner.
- The card is turned over and it may show either 1, 2 or 3 biscuit bones, or no biscuit bones at all.
- The player picks up the card and places it in front of them.
- If, towards the end of the game, a player cannot find a card with the matching number of spots, play passes to the next player.
- Play continues until all of the cards have been taken. **The winner**

The winner is the player with the most biscuit bones in front of them.



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